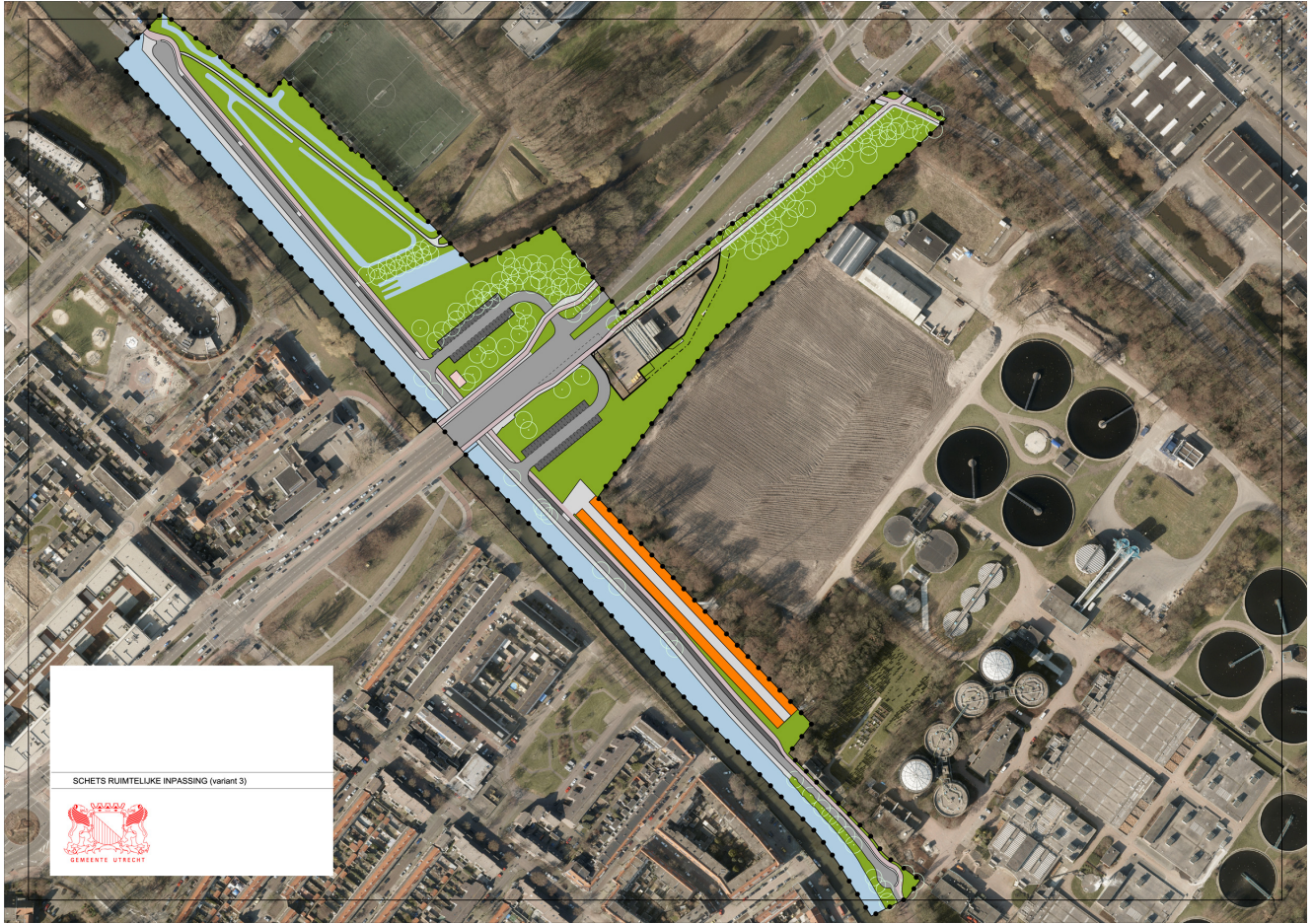




SCHETS RUIMTELIJKE INPASSING (variant 3)

